

# Crowdsourcing Peer Information to Change Spending Behavior

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# Research Agenda on Robo-Advising

- 1 **Common Perception:**  
Robo-advising = automated advice for portfolio allocation

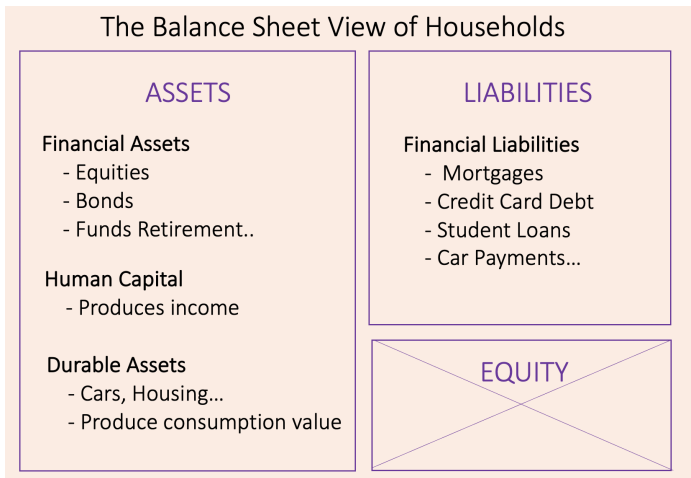


|| PERSONAL CAPITAL

## Research Agenda on Robo-Advising

- **BUT** households' decisions are more complex!

**Robo-Advising:** automated advice for ANY household choice



(D'Acunto and Rossi, 2021)

# Research Agenda on Robo-Advising

## Robo-advising for Investment Decisions

- *"Robo-advising,"* D'Acunto & Rossi
- *"The Promises and Pitfalls of Robo-advising,"* D'Acunto, Prabhala & Rossi
- *"Who Benefits from Robo-advising? Evidence from Machine Learning"* Rossi & Utkus
- *"The Needs and Wants in Financial Advice: Human vs Robo-Advising,"* Rossi&Utkus
- *"Algorithmic Aversion: Theory and Evidence from Robo-advice,"* Ramadorai et. al

## Robo-advising/FinTech for Consumption, Saving, Debt & Lending

- *"New Frontiers of Robo-Advising: Consumption, Saving, Debt Management, and Taxes,"* D'Acunto and Rossi
- *"Crowdsourcing Peer Information to Change Spending,"* D'Acunto, Rossi & Weber
- *"Goal Setting and Saving in the FinTech Era"* Gargano & Rossi
- *"How Costly Are Cultural Biases? Evidence from FinTech"* D'Acunto, Ghosh & Rossi
- *"Improving Households' Debt Management with Robo-advising"* D'Acunto, et. al

## Motivation

Low savings limit wealth accumulation for retirement

Households have little information about optimal savings rate

Likely to acquire information from the spending of others

Potential role for **visibility bias** (Han, Hirshleifer, Walden, 2018)

- People make inference based on **others'** spending choices
- BUT, mostly conspicuous part visible
- Might overestimate the overall spending of others
- Especially in times of social media

Motivation  
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Setting  
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Raw Data Results  
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Identification  
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Heterogeneity  
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External Validity  
○○

Conclusions  
○

## Luxury on Instagram...

altice MEO LTE

5:17 PM



Posts



michaweb84  
340 on the Park



## Sad and cheap everyday dinner...



# Motivation

- Biased inference can lead to severe over-consumption
- How to correct this biased inference, and choices?
- Provide info on the **overall spending** of others

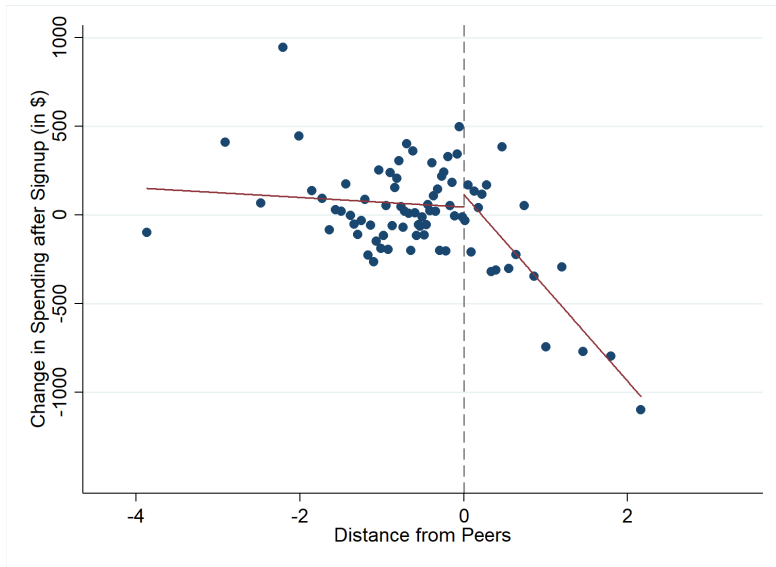
→ VERY DIFFICULT to implement with traditional tools



## This Paper

- Income aggregator application (app) called *Status*
- **Robo-advisor** for consumption. Provides users with:
  - information on spending similar individuals (*peers*)
  - information crowdsourced from representative US data
- Do users react to this information? If yes, how?
- Allows us to study peer effects in a setting we can rule out
  - common shocks
  - socialization

# Spending Reaction to Information about Peers



## Preview of Our Main Findings

- 1 Users who are told they spend
  - more than peers reduce spending
  - less than peers increase spending
- 2 Asymmetry: cuts are three times larger than increases
- 3 Distance from peers affects reaction monotonically
- 4 Stronger reaction if signal more informative
- 5 Lower-income users react more
- 6 External validity using RCT on non-selected population

# The STATUS APP

## (INPUTS)

At Signup, users provide Status with:

- Annual Income (can be verified from accounts ex post)
- Age
- Homeownership status
- Location of residence
- Location type—Urban or Rural
- Social Security Number → STATUS obtains credit report

Users link their:

- Debit and credit account(s)
- Retirement and investment account(s)

Motivation  
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Setting  
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Raw Data Results  
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Identification  
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Heterogeneity  
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External Validity  
○○

Conclusions  
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# The STATUS APP

## (PEER GROUPS)

**You**



Age

42

Income

\$140K

Location

New York, NY

Location Type

Urban

Credit Score

769

Housing Type

Pay Rent

**Your Peers**

9.9K  
people

Age Range

40 – 49

Income Range

\$100K – \$150K

Location

New York, NY

Location Type

All

Credit Score Range

720 – 779

Housing Type

Pay Rent

## The STATUS APP

Using the information provided, the STATUS APP:

- Constructs a peer group for each client
- Peers matched on 5 characteristics & w > 5,000 individuals
- STATUS purchases spending data for random US sample
- Compares the client's consumption to that of the peer group
- Information is easy-to-understand and salient

# The STATUS APP

## (PEER SPENDING)

### Spending in October

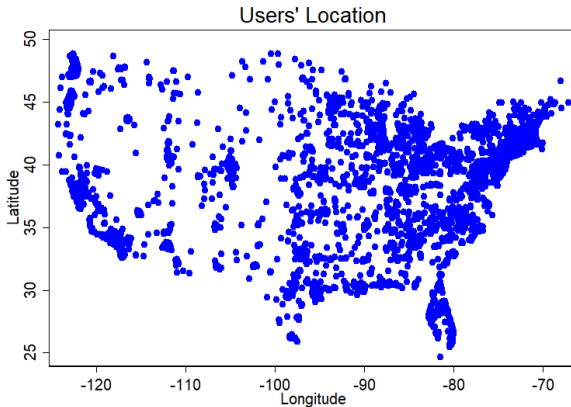


## Status Users Characteristics

	Main sample		
	<u>Observations</u>	<u>Mean</u>	<u>St. Dev.</u>
Age	20,679	32.01	7.80
Credit Score	19,051	736.20	74.34
Home Ownership	20,679	0.39	0.49
Annual Income (\$)	20,679	92,633	62,838
Distance Peers	20,679	-0.53	0.97
Monthly Spending Before (30 Days, \$)	20,679	4,963	4,007
Monthly Spending Before (60 Days, \$)	20,679	4,886	4,040
Monthly Spending Before (90 Days, \$)	20,679	4,671	3,894



## Status Users Location

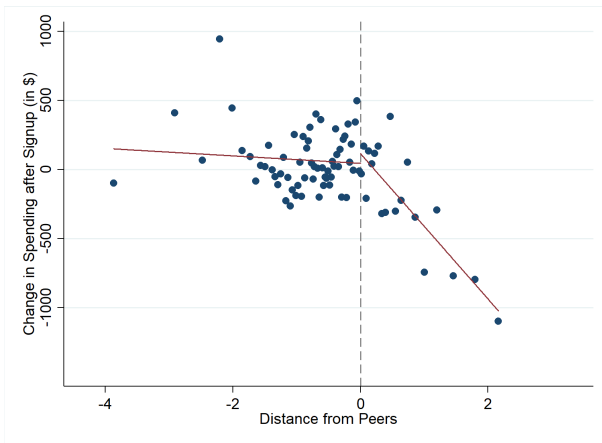


## Spending Reaction to Information about Peers-I

- Study change in spending behavior around sign up
- Use three months prior and after signup (similar for two, one)
- Split sample into individuals spending above and below peers
- Seasonally-adjusted  $\Delta$  spending using time-fixed effects

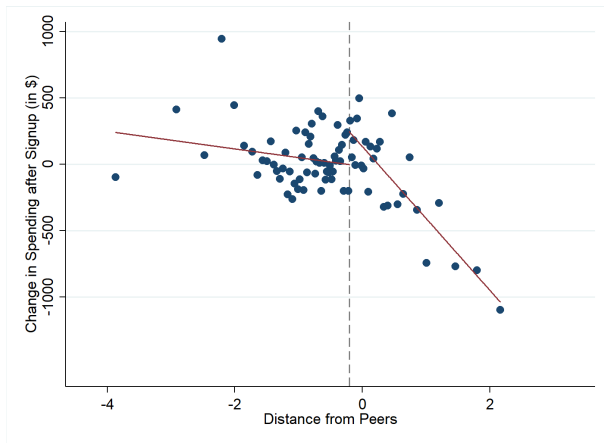
# Spending Reaction to Information about Peers-II

- Exogenous Threshold at “0”



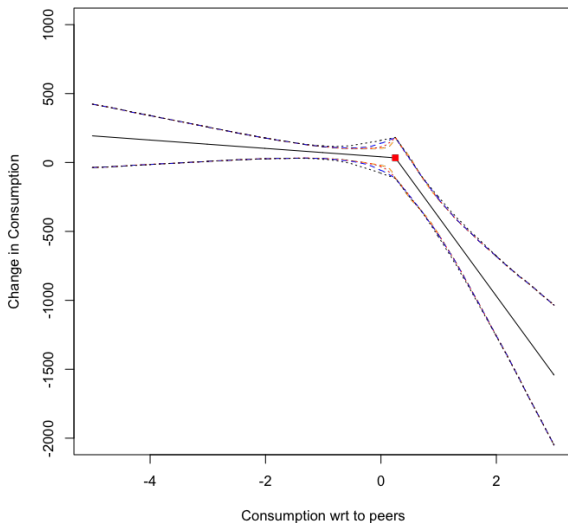
# Spending Reaction to Information about Peers-III

- Endogenous Threshold Regressions (Hansen, 2000)

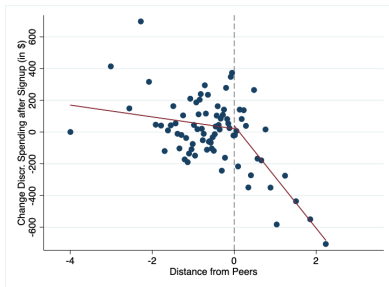


# Spending Reaction to Information about Peers-IV

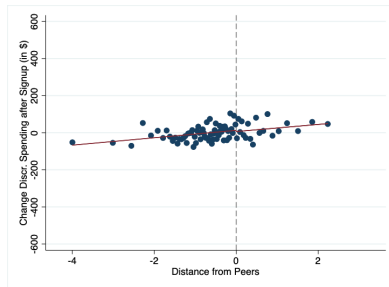
## ● Kink Regression Results (Hansen, 2015)



# Spending Reaction to Information about Peers-V



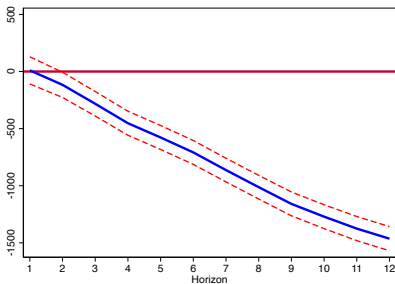
(a) Discretionary Spending



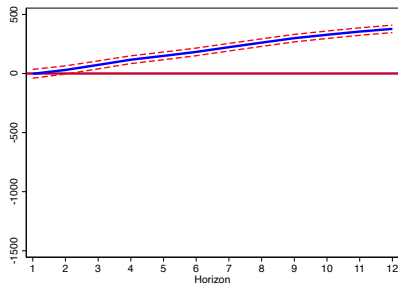
(b) NonDiscretionary Spending

# Dynamic Effect of Peer Spending After Sign-up

- Tracking Spending up to 12 months post signup



(a) Overspenders



(b) Underspenders

## Multivariate Results

- **Raw results:** don't account for differences in spending levels across users
- **Dep. variable:** normalized ratio of 90 days post spending to 90 days pre
- **Estimate (in Columns 3-4):**

$$\frac{Spending_{i,post}}{Spending_{i,pre}} = \alpha + \gamma \text{ Distance Peers}_i + \delta \mathbf{x}_i + \epsilon_i,$$

	Above	Below	Distance Above	Distance Below
Average Change	<b>-0.233***</b> <b>(-42.00)</b>	<b>0.074***</b> <b>(8.34)</b>		
Distance Peers			<b>-0.103***</b> <b>(-11.31)</b>	<b>-0.086***</b> <b>(-7.03)</b>
Observations	5,012	15,667	5,012	15,667

- Results are robust to adding additional controls



## Controlling for Mean Reversion

- Are we capturing a **mean reversion** effect for over-spenders?
  - Directly control for pre-signup spending
  - Use spending 2 or 3 months before signup for  $\Delta$  peer spending

	30 Days before Signup		60 Days before Signup		90 Days before Signup	
	(1)	(2)	(1)	(2)	(1)	(2)
Distance Peers	-0.103*** (-11.31)	-0.039*** (-3.54)	-0.110*** (-13.83)	-0.083*** (-8.61)	-0.099*** (-11.75)	-0.075*** (-7.38)
Spend Before		-0.096*** (-13.11)		-0.062*** (-8.91)		-0.058*** (-8.25)
Other controls		✓		✓		✓
Observations	5,012	4,179	4,791	3,970	4,473	3,697

$$\frac{\text{Spending}_{i,\text{post}}}{\text{Spending}_{i,\text{pre}}} = \alpha + \gamma \text{Distance Peers}_i + \zeta \text{Spending}_{i,\text{pre}} + \delta \mathbf{x}_i + \epsilon_i,$$

# Identification Strategy

## Identification Concerns:

- Individuals who sign-up for STATUS may *know* they are:
  - Over-spending
  - Under-spending
- They might have changed spending anyway

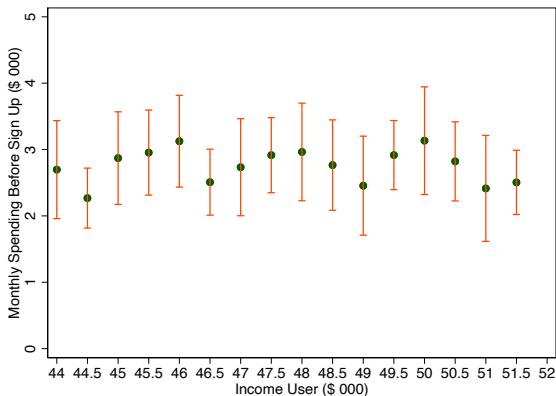
## Identification Strategy:

- Exploit cutoffs to assign users to peer groups
- Most important are Income Buckets:  
\$35K, \$50K, \$75K, \$100K, and \$150K
- Users around cutoffs, very similar income & spending profiles
- **Above** cutoff → peer group with **higher** spending
- **Below** cutoff → peer group with **lower** spending

# Assessing Identifying Assumptions: Spending Before

No detectable differences in pre-spending around all thresholds

Example: Income Threshold **\$50,000**



# Assessing Identifying Assumptions: Other variables

	Home ownership	log of Credit Score	log of Age	log of Asset Balance	log of Debt Balance
<b>Panel A: Income Threshold: \$35,000</b>					
Above Dummy	0.031 (1.06)	-0.009 (-0.95)	0.018 (1.02)	-0.160 (-0.85)	0.324** (2.10)
Observations	896	834	896	675	837
<b>Panel B: Income Threshold: \$50,000</b>					
Above Dummy	0.038 (1.63)	-0.001 (-0.09)	0.014 (1.31)	0.021 (0.17)	0.009 (0.08)
Observations	1,516	1,410	1,516	1,227	1,415
<b>Panel C: Income Threshold: \$75,000</b>					
Above Dummy	0.013 (0.49)	0.002 (0.25)	0.012 (0.14)	0.017 (-0.03)	0.027 (0.23)
Observations	1,546	1,435	1,546	1,278	1,457
<b>Panel D: Income Threshold: \$100,000</b>					
Above Dummy	0.004 (0.14)	0.019 (1.24)	0.024** (2.09)	0.199 (1.62)	-0.163 (-1.21)
Observations	1,128	1,047	1,128	954	1,065
<b>Panel E: Income Threshold: \$150,000</b>					
Above Dummy	-0.015 (-0.35)	0.002 (0.24)	-0.000 (-0.00)	-0.074 (-0.44)	-0.322 (-1.54)
Observations	543	510	543	482	516

## Identification Strategy

- Keep only clients close the threshold: -\$6K to +\$2K
- Use the random assignment to instrument for peer spending
- Estimate the following 2SLS specification

$$\text{Peer Spending}_i = \alpha + \gamma \text{ Dummy Above}_i + \zeta \text{ Spending Before}_i + \epsilon_i, \quad (\text{First Stage})$$

$$\frac{\text{Spending}_{i,\text{post}}}{\text{Spending}_{i,\text{pre}}} = \alpha + \beta \overbrace{\text{Peer Spending}_i} + \zeta \text{ Spending Before}_i + \epsilon_i, \quad (\text{Second Stage})$$

- Expect:  $\hat{\beta} > 0$ , increase if above cutoff seeing higher spending

## Two-stage Least Squares

	Placebo IV			
	First Stage	Second Stage	First Stage	Second Stage
Above Dummy	<b>0.743***</b> <b>(24.62)</b>		0.078 (0.795)	
Peer Spending		<b>0.111***</b> <b>(3.08)</b>		0.942 (0.432)
Spending Before	0.344*** (23.33)	-0.305*** (-15.63)	0.120*** (3.46)	-0.566*** (-2.02)
First stage F-stat	606.1			
Observations	5,629	5,629	678	678

- Thresholds: \$35K, \$50K, \$65K, \$75K, \$100K, and \$150K
- Placebo Thresholds: \$45K, \$60K, \$90K, \$110K, and \$140K

## Reaction by Signal Informativeness

Users react more to more informative signals, i.e., when:

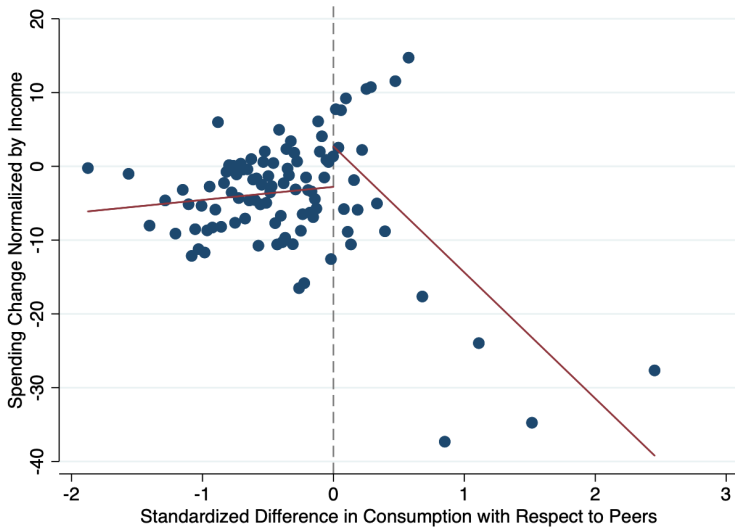
- 1 peer groups comprise more similar people
- 2 the number of people in the peer group is larger
- 3 peer groups income width is smaller
- 4 users are unlikely to have peer info before adopting the App

## Reactions by Income Levels

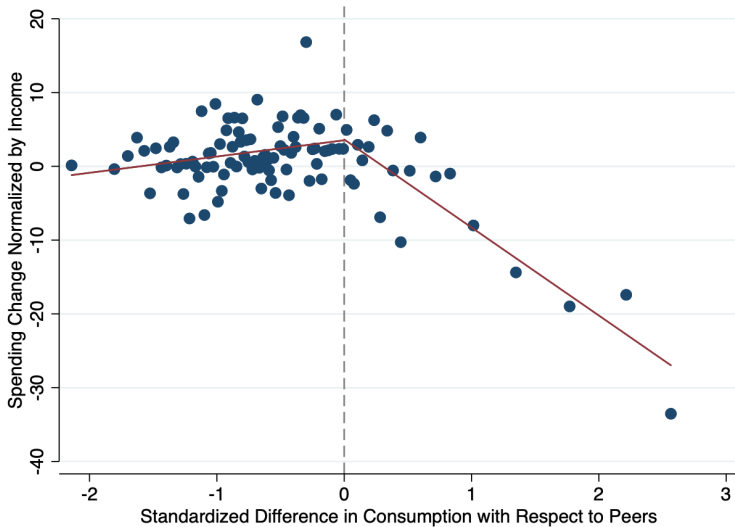
- Low-income households ex-ante less access to information
- But a larger part of their income is spent on discretionaries
- Ex-ante not clear which direction, if any, heterogeneity goes



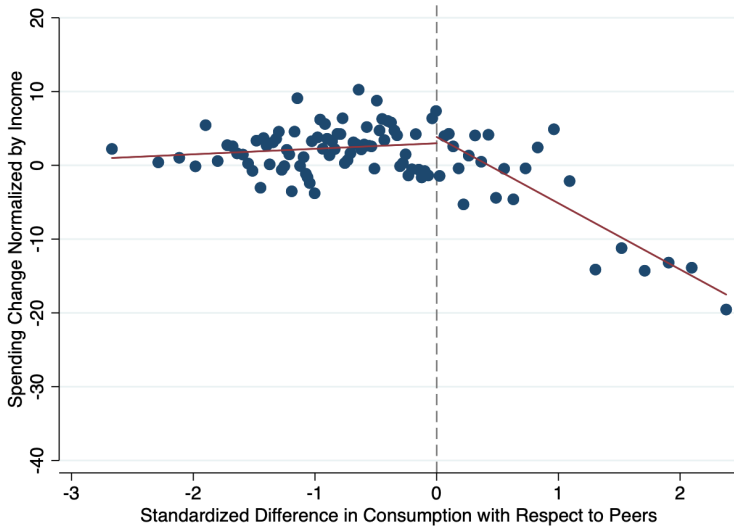
## Reactions by Income Levels (INCOME GROUP 1)



## Reactions by Income Levels (INCOME GROUP 2)



## Reactions by Income Levels (INCOME GROUP 3)



Motivation  
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Setting  
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Raw Data Results  
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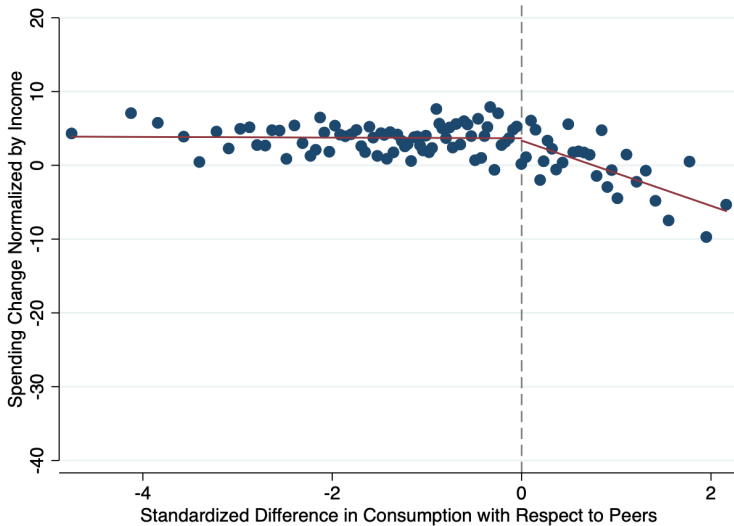
Identification  
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Heterogeneity  
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External Validity  
○○

Conclusions  
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## Reactions by Income Levels (INCOME GROUP 4)



# Robustness

Results robust to (many!!) checks:

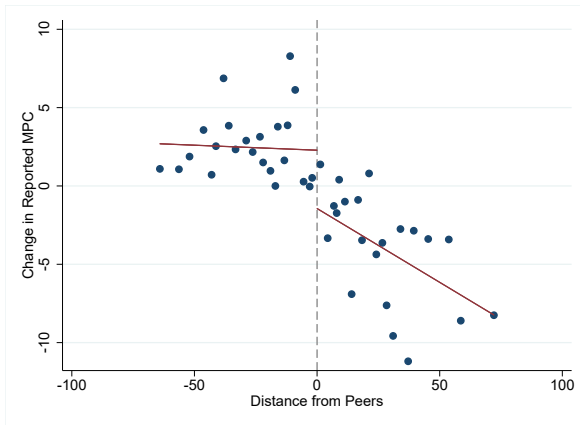
- 1 Limiting the sample to users
  - with more than 2 accounts linked
  - under 35 years of age
  - with income below \$200K
  - other filters based on spending/login activity
- 2 Showing users react to peer info and not other information
- 3 Alternative regression specifications
- 4 Alternative statistical inference
- 5 Alternative bandwidths for IV strategy

## The Problem of External Validity

- All the results so far are within a specific population...
- ... those who decide to sign up for Status
  - They might care more than others about own financials
  - They might care more than others about peers
- Are results also externally valid?
  - If we did the same intervention on the whole population, would people react in the same way?

# External Validity? Randomized Control Trial

Replicate results on a representative US population, RCT



- Overconsumers cut, underconsumers increase MPC
- Asymmetric response
- Result robust conditioning on demos unobserved on Status

# Conclusions

- ① Users who spend
  - more than peers reduce spending significantly
  - less than peers keep constant or increase their spending
- ② More informative signal→stronger reaction
- ③ Caveat: reacting is likely not optimal!